



bloober
team

BEHIND THE DARKNESS





**NO.1 PSYCHOLOGICAL
HORROR DEVELOPER**

MOST HORROR GAMES ON THE MARKET FACE THE SAME PROBLEM

They rely on cheap thrills



CHEAP JUMP SCARES
AND VIOLENCE



LACK OF IMMERSIONS



NO MEANINGFUL STORY
AND HEROES

OUR *DNA* GUIDES US

Bloober Team's games are designed to be multifaceted and create an **immersive experience** for players.

Each of our games has its own hidden meaning that on one hand is meant to evoke strong emotions, and on the other hand helps players overcome their real-life suppressed fears.



**VIDEO
GAMES**



**MIND-BOGGLING
STORIES**



FEAR



**MORAL
DILEMMAS**

HIDDEN HORROR

A horror subgenre we internally designed. Governed by two core principles:

SUBJECT

The fundamental thought that is the basis for the game, usually one originating from sociology and/or psychology.

Examples:

Layers of Fear - a tough choice between family and career.

Observer: SR - exploring the borders of humanity.

CATHARSIS 2.0

In ancient Greece, catharsis meant a cleansing of one's mind through experiencing extreme emotions.

Catharsis 2.0 expands the term with a personal experience that can modify the player's worldview. It's not only an emotional cleansing, but also an intellectual insight into oneself.



NEARLY
250
EMPLOYEES

SELF-PUBLISHING & IN-
HOUSE MARKETING

15 MLN+
PLAYERS
WORLDWIDE

3 GAMES IN
DEVELOPMENT

COMPANY SNAPSHOT

On the right track of becoming
one of the world leaders
in the whole horror industry

8 GAMES RELEASED

15
YEARS IN
INDUSTRY

A large group of approximately 100 people, likely a company team, are posed for a group photo outdoors. They are arranged in many rows on a paved plaza with grass patches. The background shows a modern building with large glass windows. The text 'TEAM THAT CAN DELIVER' is overlaid in large, bold, red letters at the bottom of the image.

**TEAM THAT
CAN DELIVER**

BLOOBER TEAM HISTORY

2008

BLOOBER
TEAM IS
FOUNDED

FIRST OWN
PROJECTS

TURNING
POINT

LAYERS
OF FEAR

OBSERVER
SYSTEM REDUX

LAYERS
OF FEAR 2

JUNE
2023

HORROR REIMAGINED
LAYERS
OF FEAR

STAGE 1

STAGE 2

STAGE 3

WORK FOR
HIRE



DESTINATION:
HORROR



BLAIR
WITCH

MEDIUM

2021

SILENT HILL 2




A close-up, low-angle shot of a character's face, likely from the game Resident Evil 4. The character's skin is heavily cracked and textured, appearing dark and weathered. The lighting is dramatic, highlighting the texture of the skin. The background is dark and out of focus.

***OUR GAMES USE FEAR
TO HELP YOU COPE
WITH REAL-LIFE ANXIETY.***



LAYERS OF FEAR

RELEASED: February 2016 on PC, PS4, XO
2018 under the subtitle 'Legacy' for Nintendo Switch

ON: PC  PS4  XBOX ONE  NINTENDO SWITCH.




REVIEWS / SCORES:



The Escapist: 5/5 ♦ CGMagazine: 9.5/10 ♦ High-Def Digest: 4.5/5 ♦
GamingTrend: 90/100 ♦ GamesRadar+: 5/5 ♦ Games Master UK: 91/100 ♦
Gaming Age: A- ♦ DarkZero: 9/10 ♦ PlayStation Universe: 9/10 ♦ Digitally
Downloaded: 5/5 ♦ Official Xbox Magazine UK: 9/10 ♦ Pocket Gamer UK: 9/10 ♦
NintendoWorldReport: 8/10 ♦ Nintendo Life 8/10

> OBSERVER

RELEASED: August 2017 on PC, PS4, XO

ON: PC  PS4  XBOX ONE  NINTENDO SWITCH

REVIEWS / SCORES:



Dark Zero: 10/10 ♦ Destructoid: 9/10 ♦
Game Informer: 9/10 ♦ CGMagazine: 9/10 ♦
Shacknews: 9/10 ♦ GamingTrend: 90/100 ♦
DarkStation: 4.5/5 ♦ Game Revolution: 4.5/5 ♦
Gamespot: 9/10 ♦ PlayStation Official Magazine UK: 9/10
♦ TheSixthAxis: 9/10 ♦ Dual Shockers: 8.5/10 ♦
God is a Geek: 8.5/10 ♦ TheXboxHub: 9/10 ♦
Windows Central: 4.5/5

LAYERS OF FEAR 2



RELEASED: May 2019

ON: PC  PS4  XBOX ONE

REVIEWS / SCORES:

90/100

“Bloober Team’s rapidly proved itself as a master of psychological horror. Great work”
— PC World

90/100

“Carried by hauntingly beautiful writing and an unsettling atmosphere, Layers of Fear 2 is one of the most stunning horror games of this generation”— IGN

9/10




“Bloober Team has crafted an amazing indie horror gem here with a clear passion for the subject matter that is very rarely found in other horror games” — Prima Games

Ragequit.gr: **85/100** ♦ Dualshockers: **85/100** ♦ GamingTrend: **85/100** ♦ The Indie Game Website: **80/100**
PC Invasion: **80/100** ♦ SomosXbox: **80/100** ♦ The XboxHub: **90/100** ♦ Digitally Downloaded: **90/100**

BLAIR WITCH



RELEASED: August 2019 on PC and X1,
December 2019 - PS4, June 2020 - Switch

ON: PC   

REVIEWS / SCORES:

90/100

"Blair Witch is easily one of the best psychological horror games..."

— God is a Geek

8.8/100

"Blair Witch is a harrowing walk in the woods that deserves a spot in the horror game pantheon alongside Amnesia, Silent Hill, and their like."

— IGN

4/5

"...highly recommend Blair Witch if you're a fan of horror titles."

— Windows Central



GameSpew: 8/10 ♦ Trusted Reviews: 4/5 ♦ Rely on horror: 9/10 ♦ Gamereactor: 8/10
Areajugones: 8/10 ♦ Attack of the Fan Boy: 5/10 ♦ Comic Book: 5/5 ♦ Screenrant: 4.5/5



LAYERS OF FEAR



RELEASED: December 2019 - Oculus Rift and HTC Vive,
and July 2020 - Oculus Quest

ON:  oculus quest  oculus rift



DESCRIPTION: Layers of Fear VR is a psychedelic horror game that pulls you into the depths of insanity. Now the critically acclaimed terror brings its constantly changing Victorian mansion to a tangibly horrifying Virtual Reality.

PLAYERS IMPRESSIONS:

"This game was so scary at times that I swear I could only play it a couple rooms at a time. I'd go into it all ready to go, and I'd nearly panic and have to turn it off to catch my breath. I've played many horror games, but this experience is something I've never seen before."

"Wow ... this is an extremely tense game. I would say the best way to describe it is Transference meets RE7, a great compliment."

"I was hoping this day would come. I've waited so long. This was definitely my favourite horror game when it was on the Xbox. They did a good job. It's terrifying"

OBSERVER

SYSTEM REDUX

RELEASED: November 2020 on PS5 and Xbox Series X.
December 2020 on PC 2021 coming to PS4 and Xbox One.

ON: PC | PS5 | PS4 | XBOX ONE | XBOX SERIES X|S

DESCRIPTION: One of the scariest cyberpunk stories has been remastered for next-gen consoles. Observer: System Redux takes augmented visuals, gameplay and new story to the next level in Q4 2020. Utilizing PS5 and Xbox Series X power and features like **4K Ray Tracing**, **SSD Direct Storage**, **Haptic Feedback**, **Adaptive Triggers** and many more.

FIRST IMPRESSIONS:

"We named it one of the best horror games of 2017, one of the 25 scariest games of the current console generation, and one of the best cyberpunk games" — **IGN**

"This newly-enhanced version of Observer is making its way to Xbox Series X and PlayStation 5 with plenty of reasons to return or check it out for the first time." — **Shacknews**

MEDIUM

THE MEDIUM

RELEASE: Fall 2020

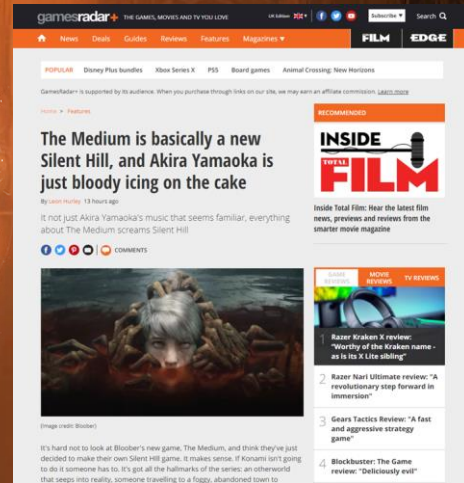
ON: PC PS5 XBOX SERIES X|S

DESCRIPTION:

The Medium is a **next gen third-person psychological horror** game that features patented dual-reality gameplay and an original soundtrack co-composed by **Akira Yamaoka** and **Arkadiusz Reikowski**.

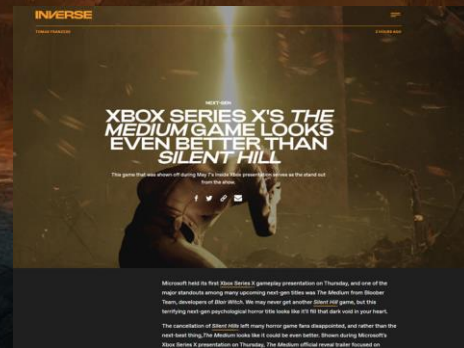
FIRST IMPRESSIONS:

- The best received announcement at the Inside Xbox event
- Named a spiritual successor to Silent Hill
- Inspiration and references to Zdzisław Beksiński's art were one of the biggest surprises and brought a lot of comments
- Around 6 million views of the reveal trailer
- More than 450 publications in gaming, tech, geek and entertainment media



The Medium Reveal Trailer Looks Like Constantine Mated With Alan Wake, And It's Great



You want a weird horror experience? Then look no further because The Medium looks like a wonky mix of Alan Wake and Constantine and we are here for it!



--- HORROR REIMAGINED ---

LAYERS OF FEAR

RELEASE: June 2023

ON: PC  PS5  XBOXSERIESX|S

DESCRIPTION:

Layers of Fears is a first-person psychedelic horror chronicle focused on tense exploration and immersive storytelling - a new game built upon the foundations of Layers of Fear and Layers of Fear 2 with a surprising new story and gameplay direction.

Created with the cutting-edge Unreal Engine 5 technology, the game will support Ray Tracing, HDR effect, 4K resolution, and make use of the Lumen system to offer the most immersive and visceral horror experience.

PLAYERS IMPRESSIONS:

Screen Rant 9/10

For both new and loyal fans alike, Layers of Fear is a worthwhile venture back down the rabbit hole."

PC Gamer 9/10

"This is easily the best game Bloober Team have put out yet, and its existence serves to show everyone why they believe they're the right people to helm the SH2 remake"

Xboxhub.com 10/10

"And even if you have played it before, you should head back in and be terrified once more."

THE SERIES CROWNING WORK

SILENT HILL 2

ON: **PC**  **PS5**

DESCRIPTION:

The timeless psychological horror is making a comeback after twenty-one long years. SILENT HILL 2 will be remade with the utmost care and respect to the original, with OGs involved in the creation. The graphics will receive a complete revamp to attract modern players and will bring the title's heydays back.

With the possibilities of the UE 5's Lumen and Nanite technologies, and 3D sound effect, we're bringing the hazy, sinister town to life in ways that were impossible up to this point. The game will delight players visually, auditorily, and sensorily.

"The long-rumored remake is indeed real, and it looks spectacular."

— Gamespot

"Bloober are certainly capable of making attractive games."

— PC GAMER

"Incredible Silent Hill 2 trailer has gamers ready to return to the most terrifying town in gaming"

— We Got This Covered

UPCOMING:
**OUR FIRST
PSYCHOLOGICAL
HORROR
& ACTION-
ADVENTURE
TITLE**

WHERE WE ARE NOW

*“Bloober Team made a significant impact on the horror genre
(...)
they’ve become one of the hottest horror game studios around”*

— Rely On Horror



“Bloober Team are perfect for Silent Hill”

— Games Reviews

BEYOND VIDEO GAMES

Bloober Team and Platige Image co-creating a TV series based on our own IP: The Medium.



bloober



PLATIGE IMAGE

OUR PARTNERS



PLATIGE IMAGE

LIONSGATE

Tencent 腾讯



MATABOO



PLAYED WITH FIRE





THANK YOU

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